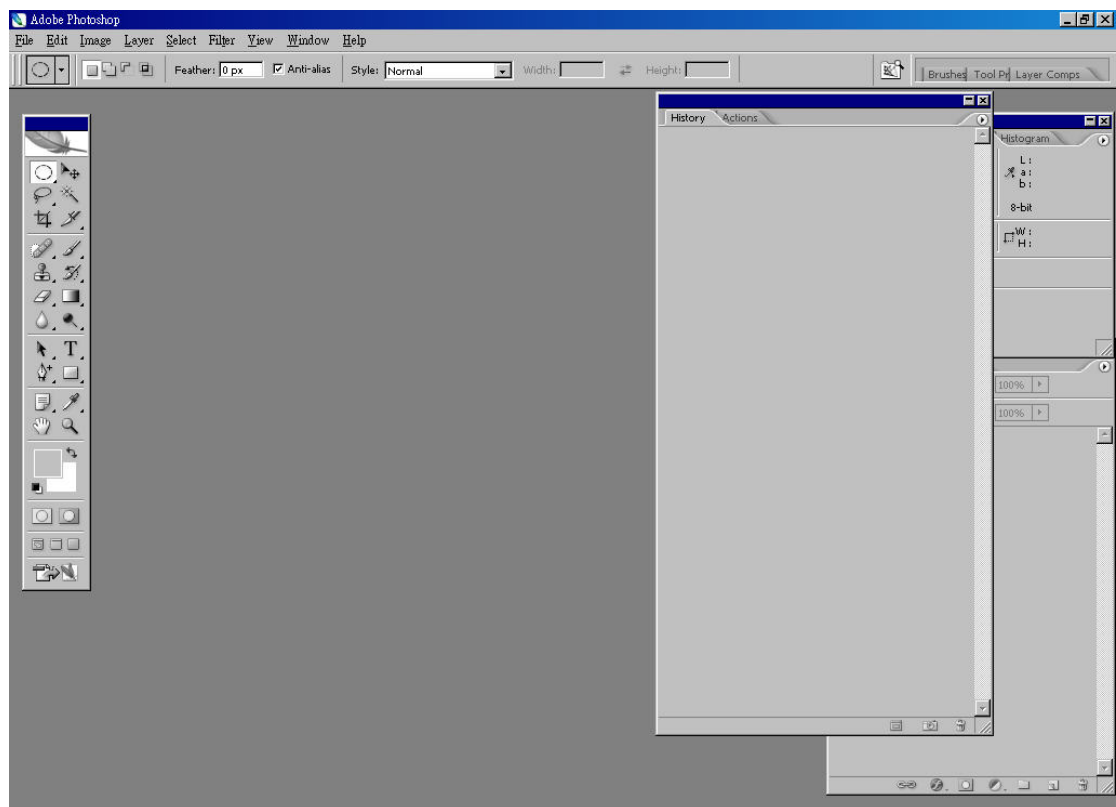


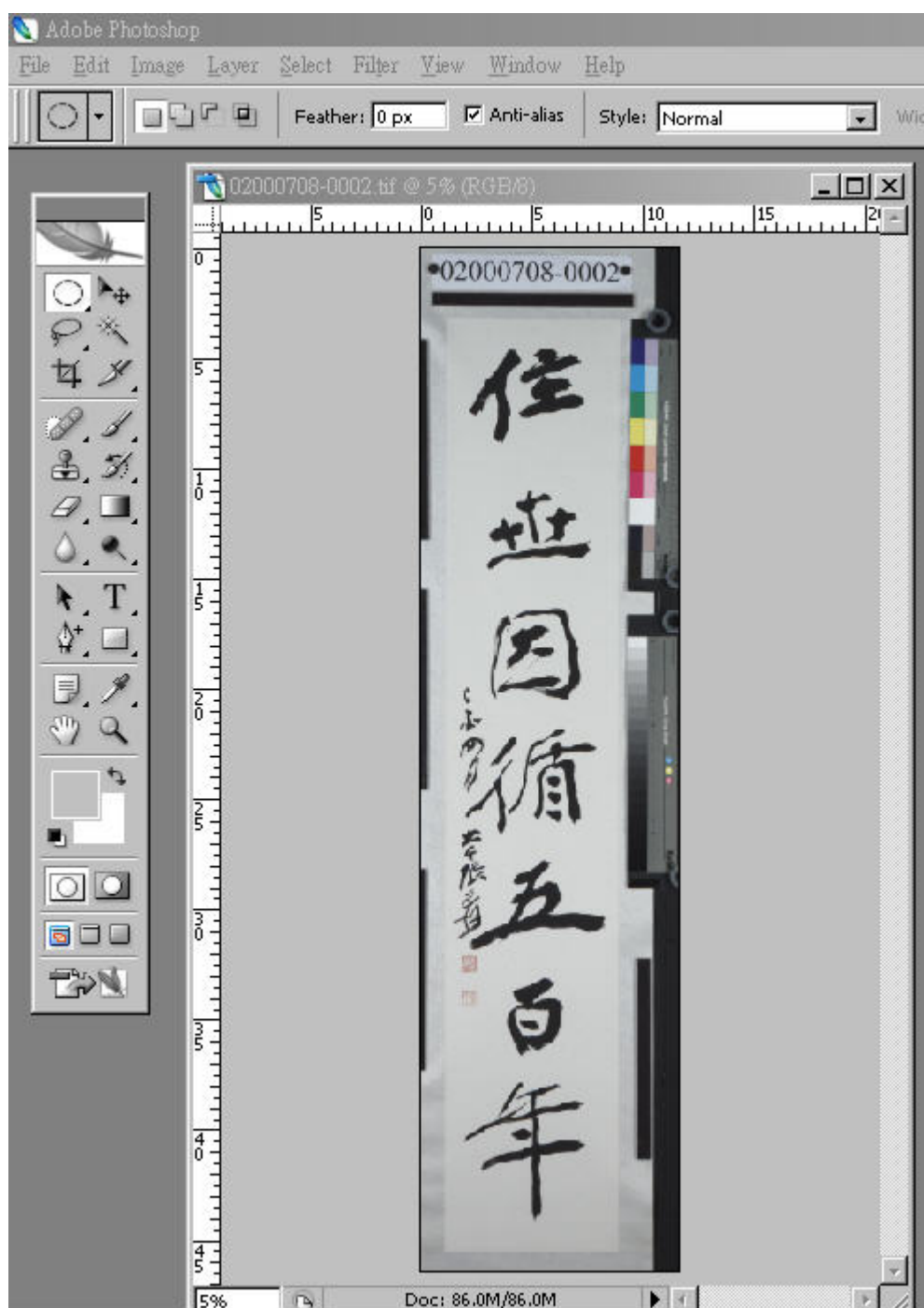
93 年、94 年數位典藏複製畫流程 smooth fine art for Best Colorproof

1. 開啓 photoshop CS2
- ↓
2. 讀取原始 Tiff 檔(RGB 模式，8bit or 16 bit)
- ↓
3. 自動平衡(Autolevel)(白點定在 240、黑點定在 15)
- ↓
4. 嵌入色彩描述檔(Assign profile)
- ↓
5. 階調校正 (level adjustment) (input 白定在 240、input 黑定在 15)
- ↓
6. 轉換到 Lab 色彩空間(Convert to profile)，
對應模式為絕對色域(Absolute Colormetric)
- ↓
7. 階調校正 (level adjustment) (output 黑定在 30)
- ↓
8. 選擇 L channel
- ↓
9. 銳利化(USM)
- ↓
10. 選擇 Lab channel
- ↓
11. 裁切
- ↓
12. 針對大圖做補光
- ↓
13. 後製去除藍邊現象
- ↓
14. 調整原始畫作比例大小(240 dpi 為接受範圍，越低則越不理想)
- ↓
15. 存檔為 tiff 檔(Lab 色彩空間)

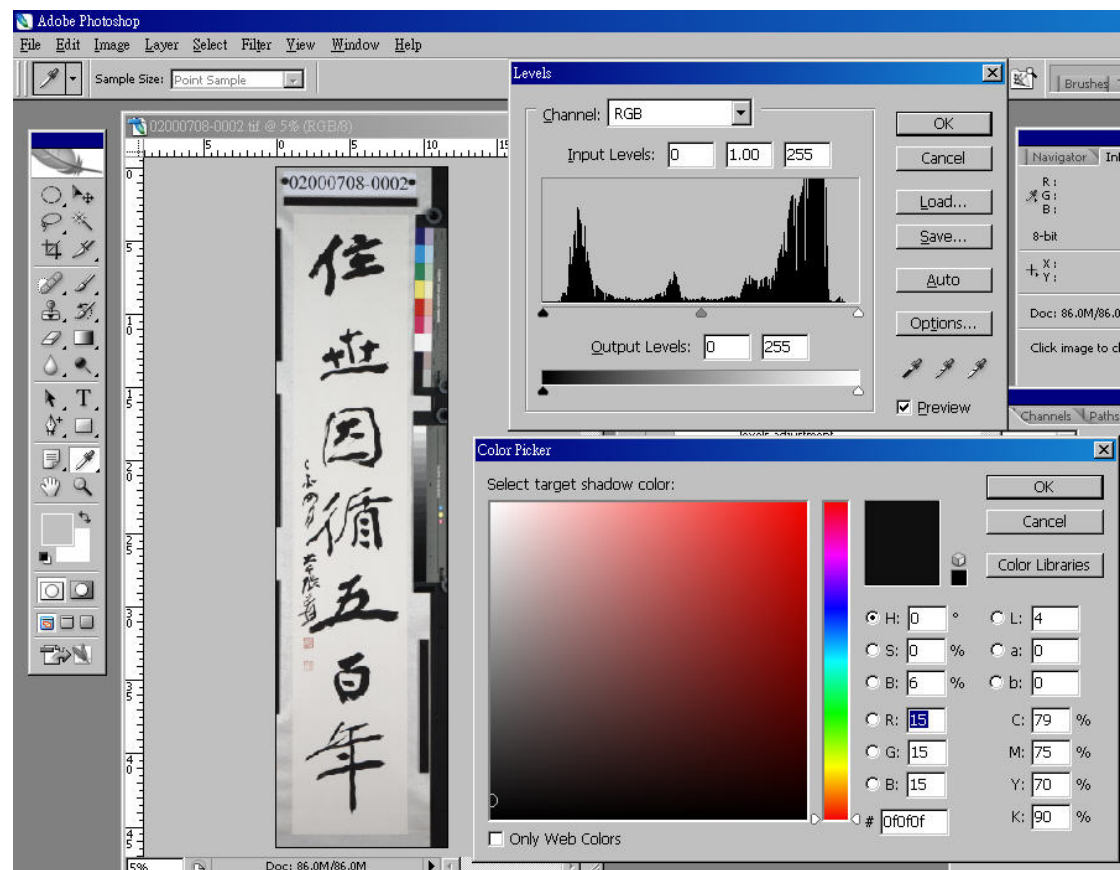
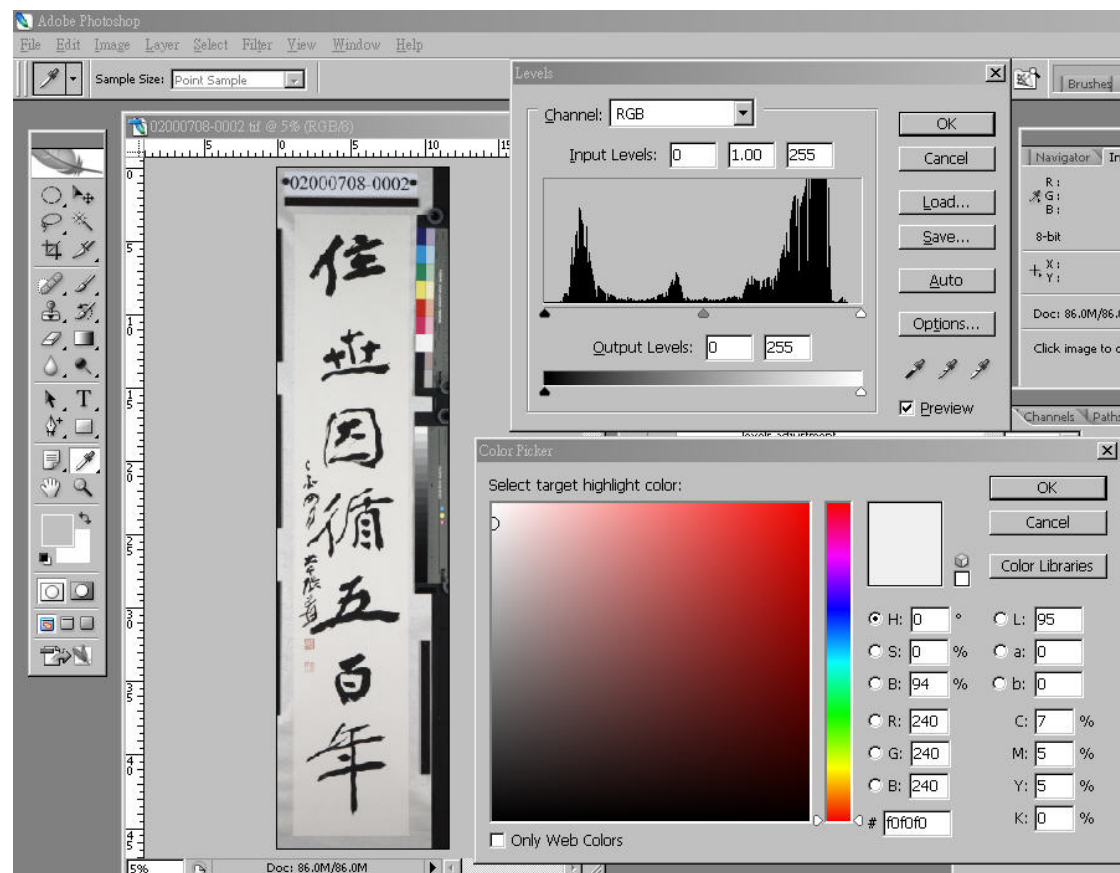
1. 開啓 photoshop CS2



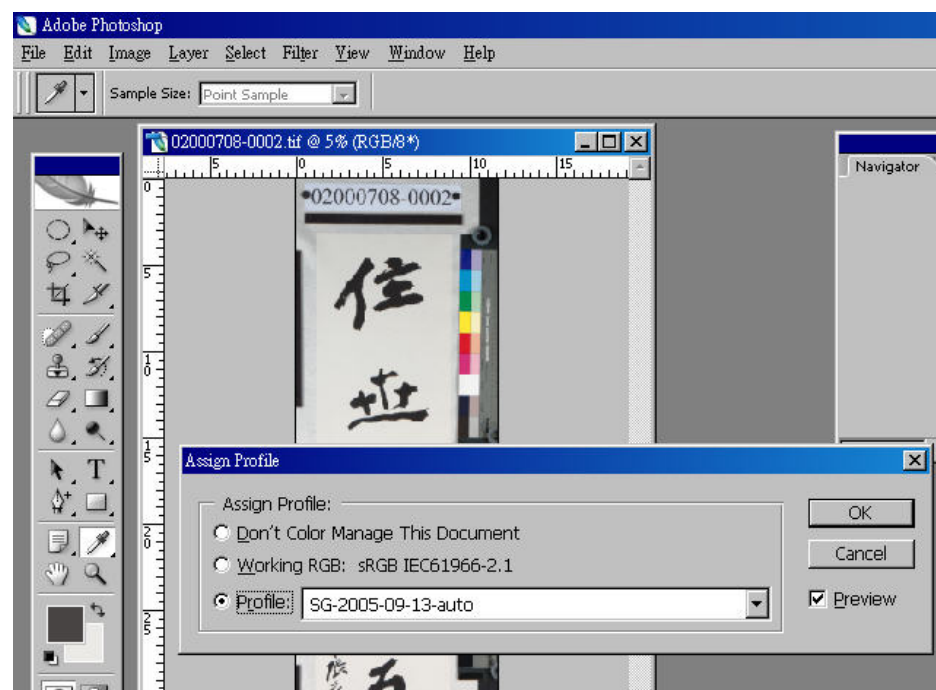
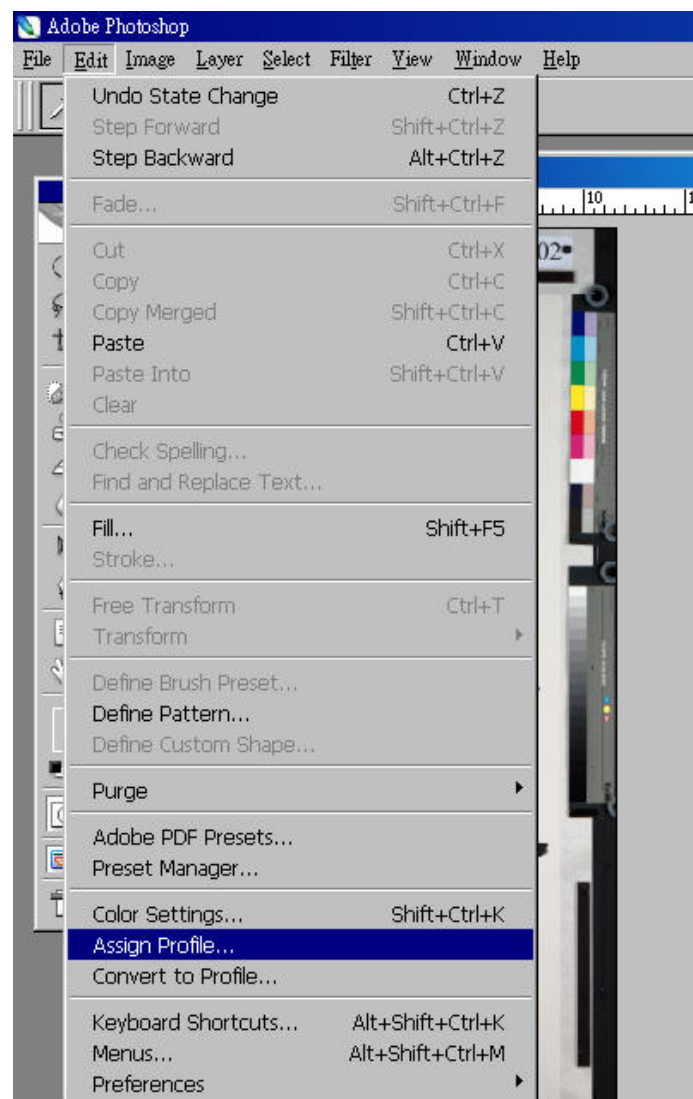
2. 讀取原始 Tiff 檔(RGB 模式，8bit or 16 bit)



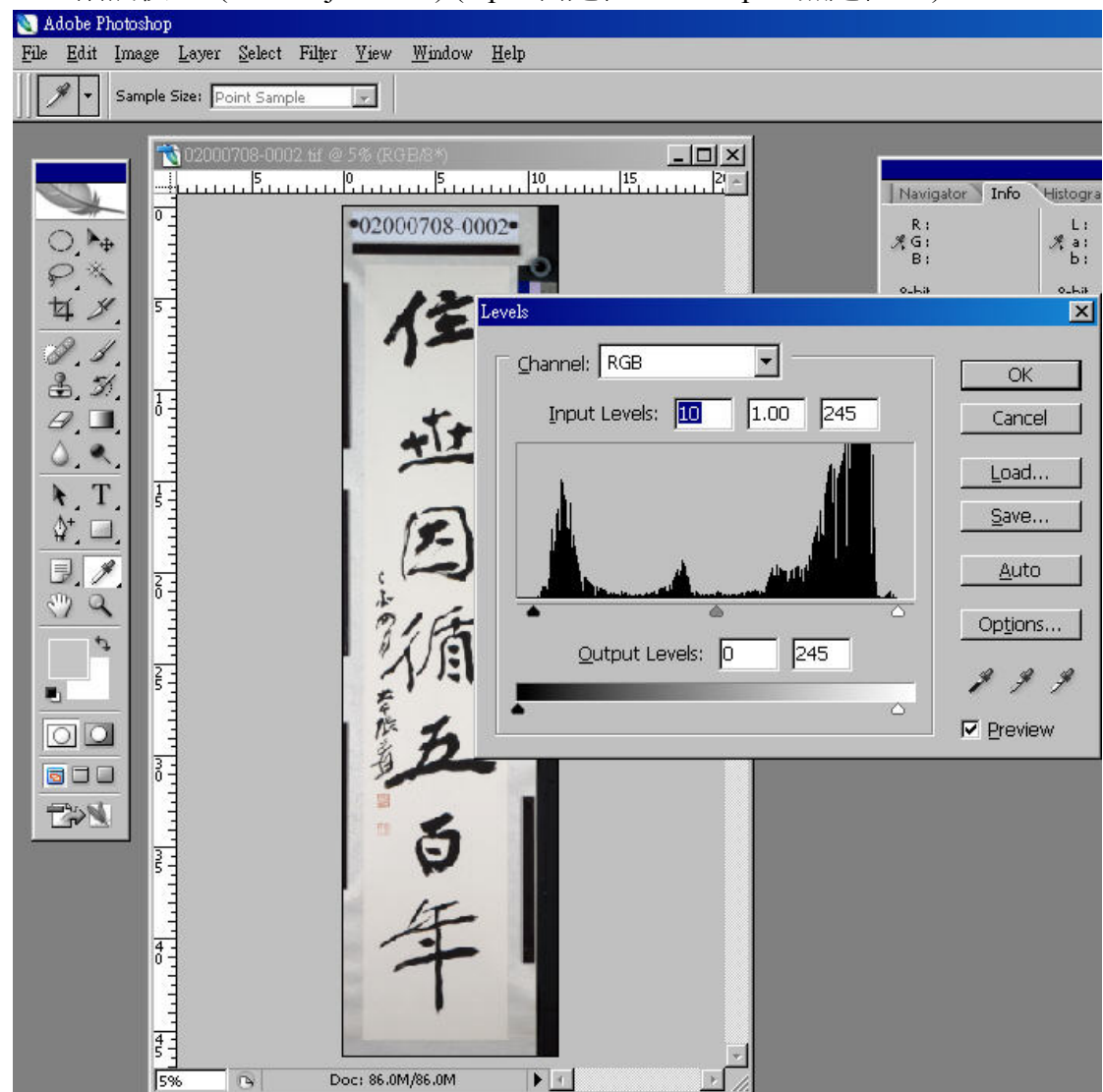
3. 自動平衡(Autolevel)(白點定在 240、黑點定在 15)



4. 嵌入色彩描述檔(Assign profile)

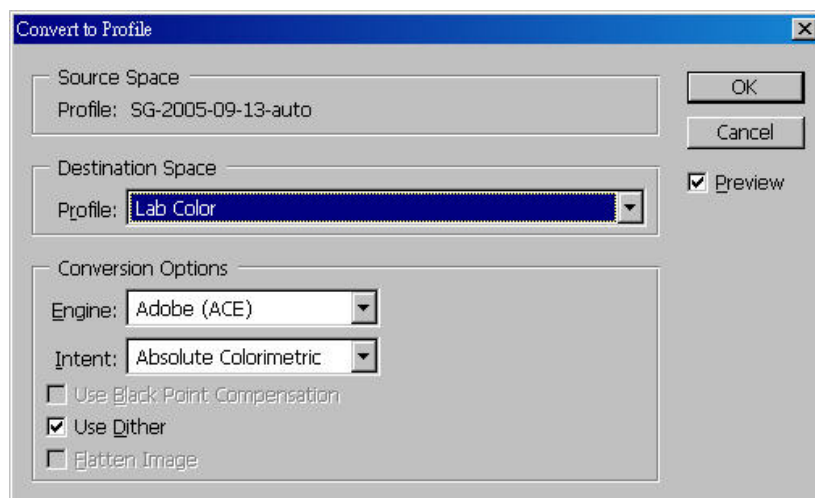
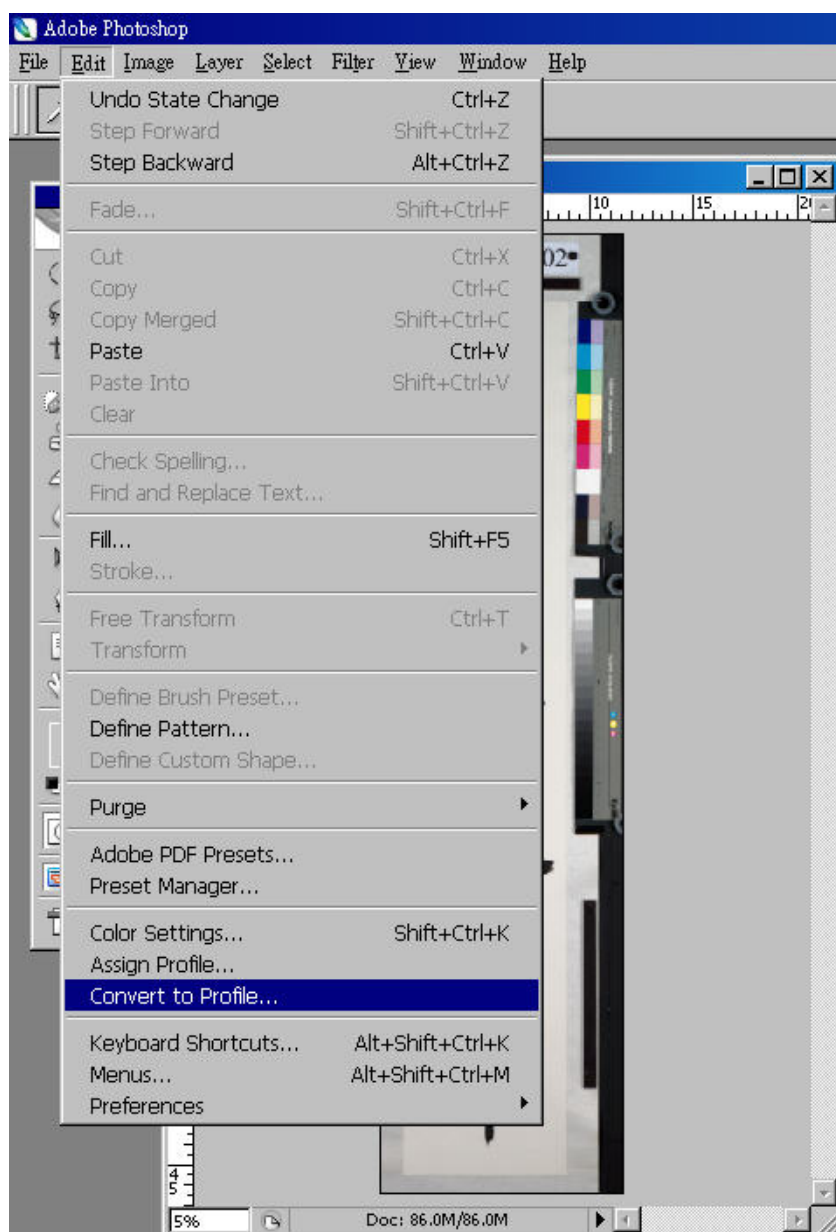


5. 階調校正 (level adjustment) (input 白定在 240、input 黑定在 15)

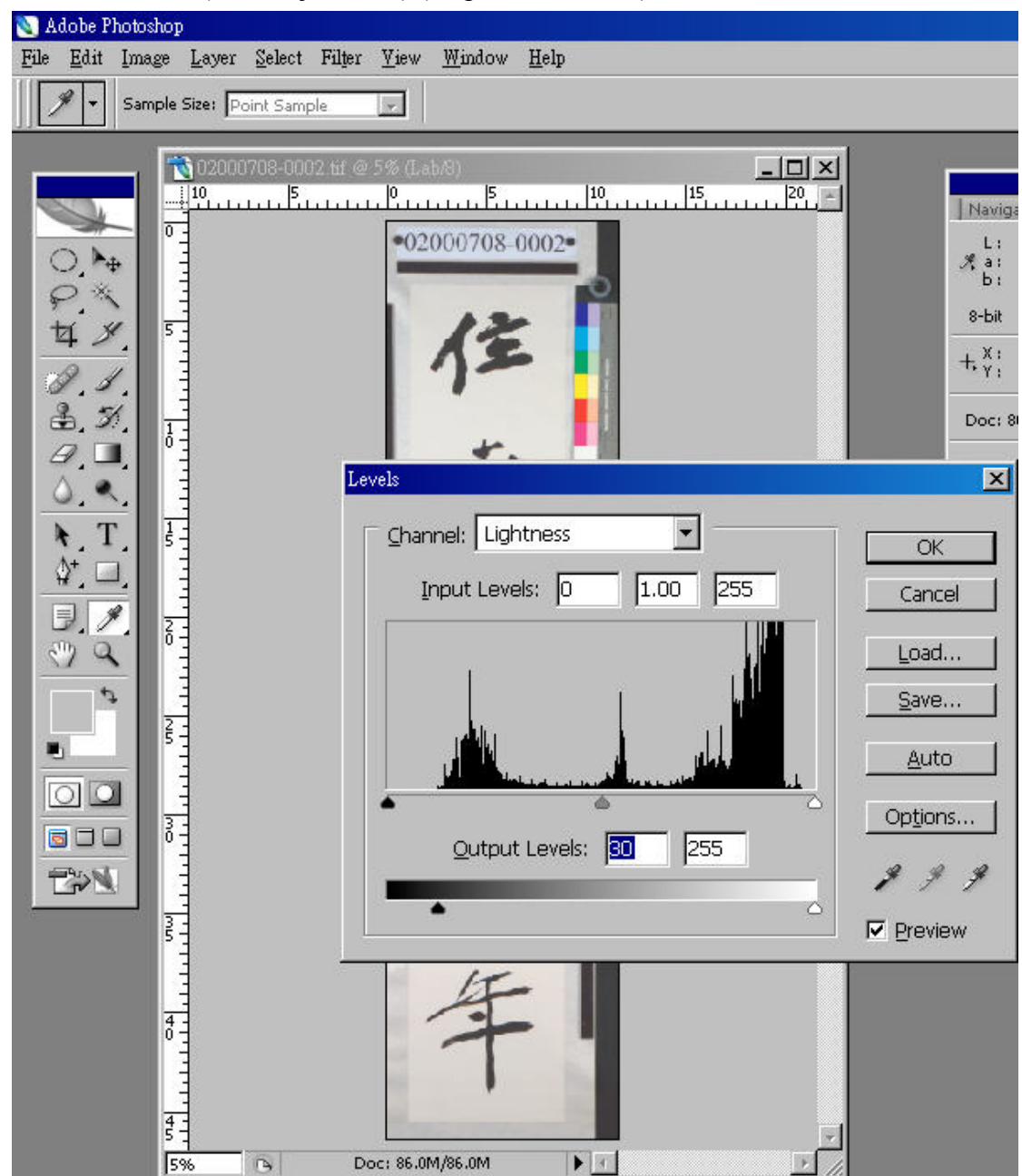


6. 轉換到 Lab 色彩空間(Convert to profile) ,

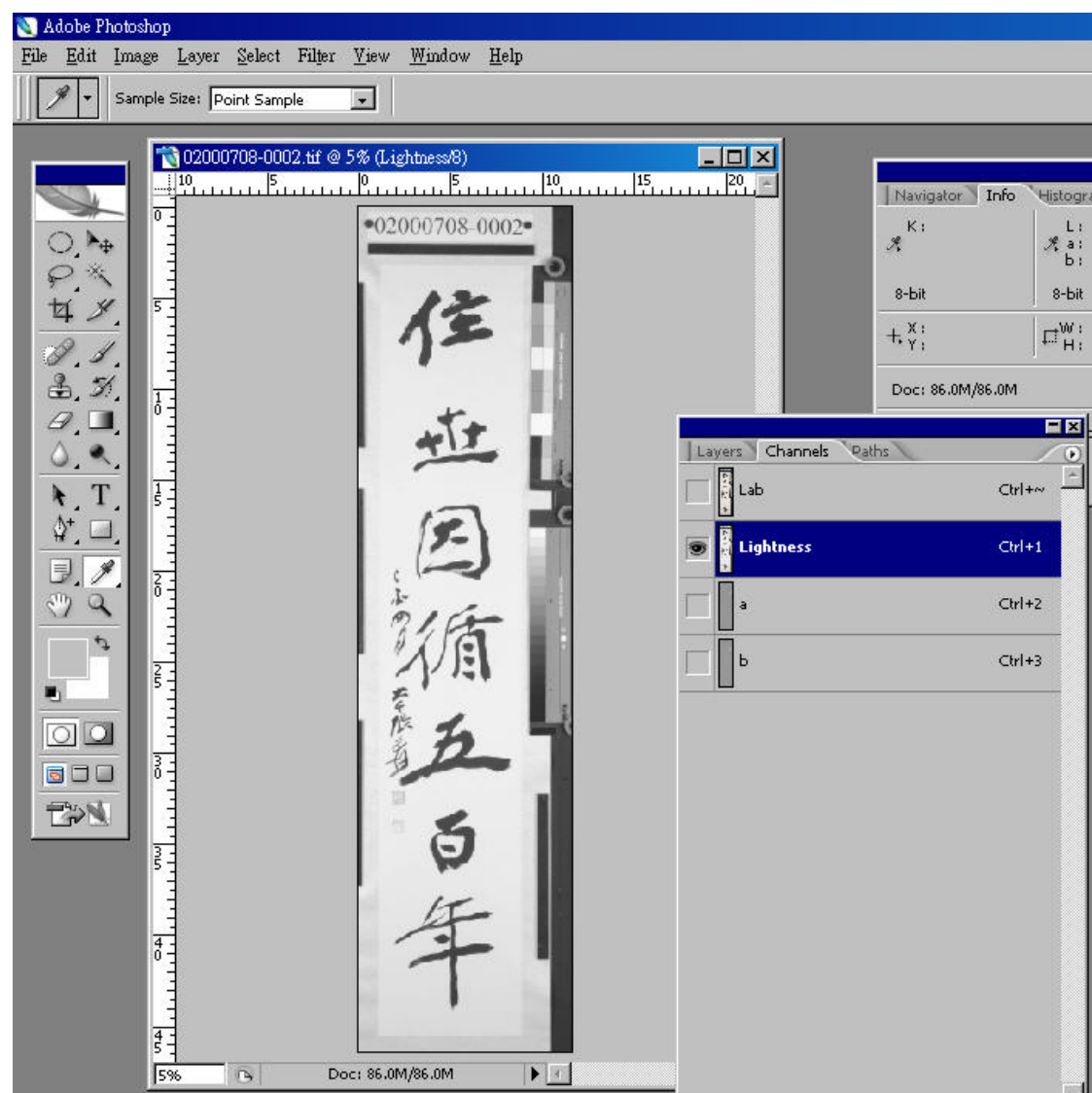
對應模式為絕對色域(Absolute Colorimetric)



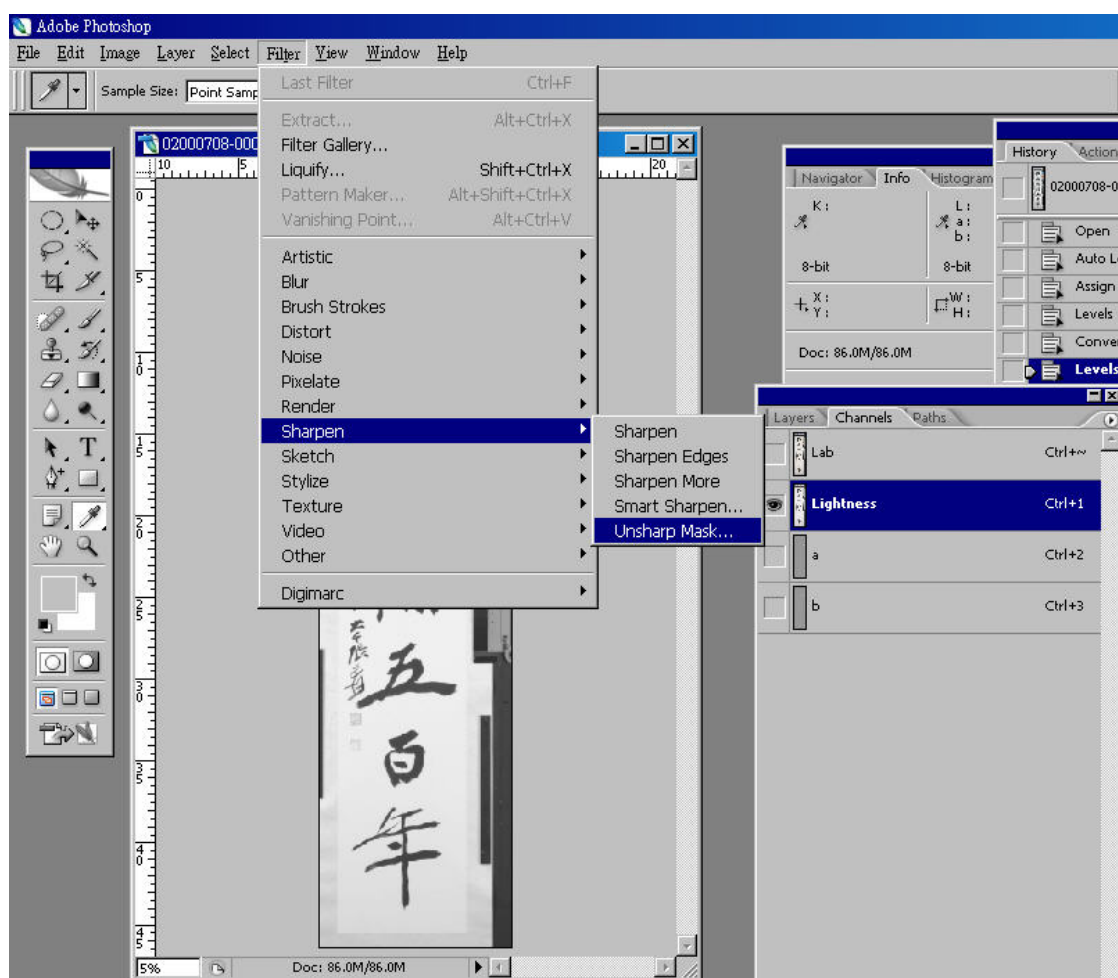
7. 階調校正 (level adjustment) (output 黑定在 30)



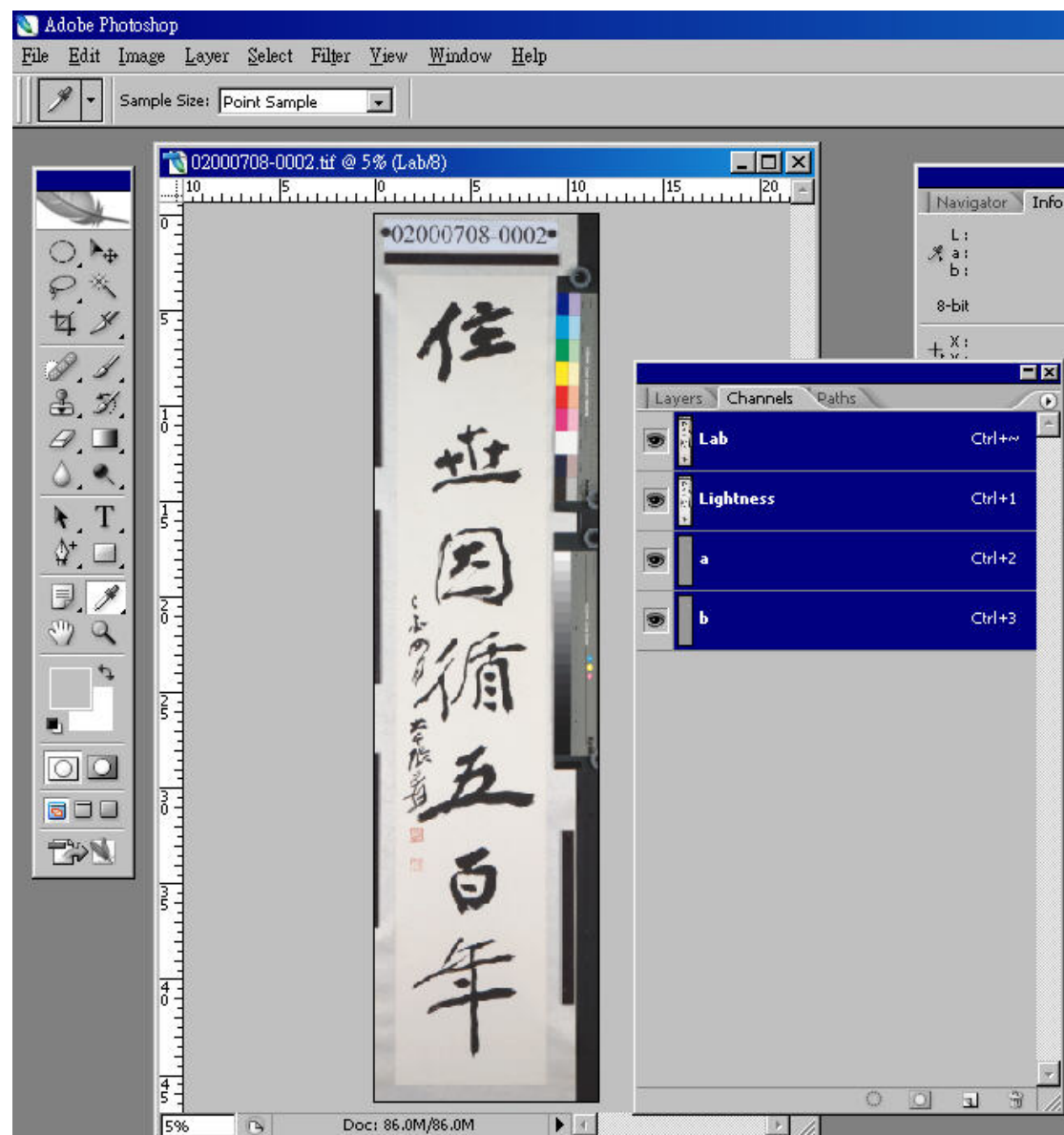
8. 選擇 L channel



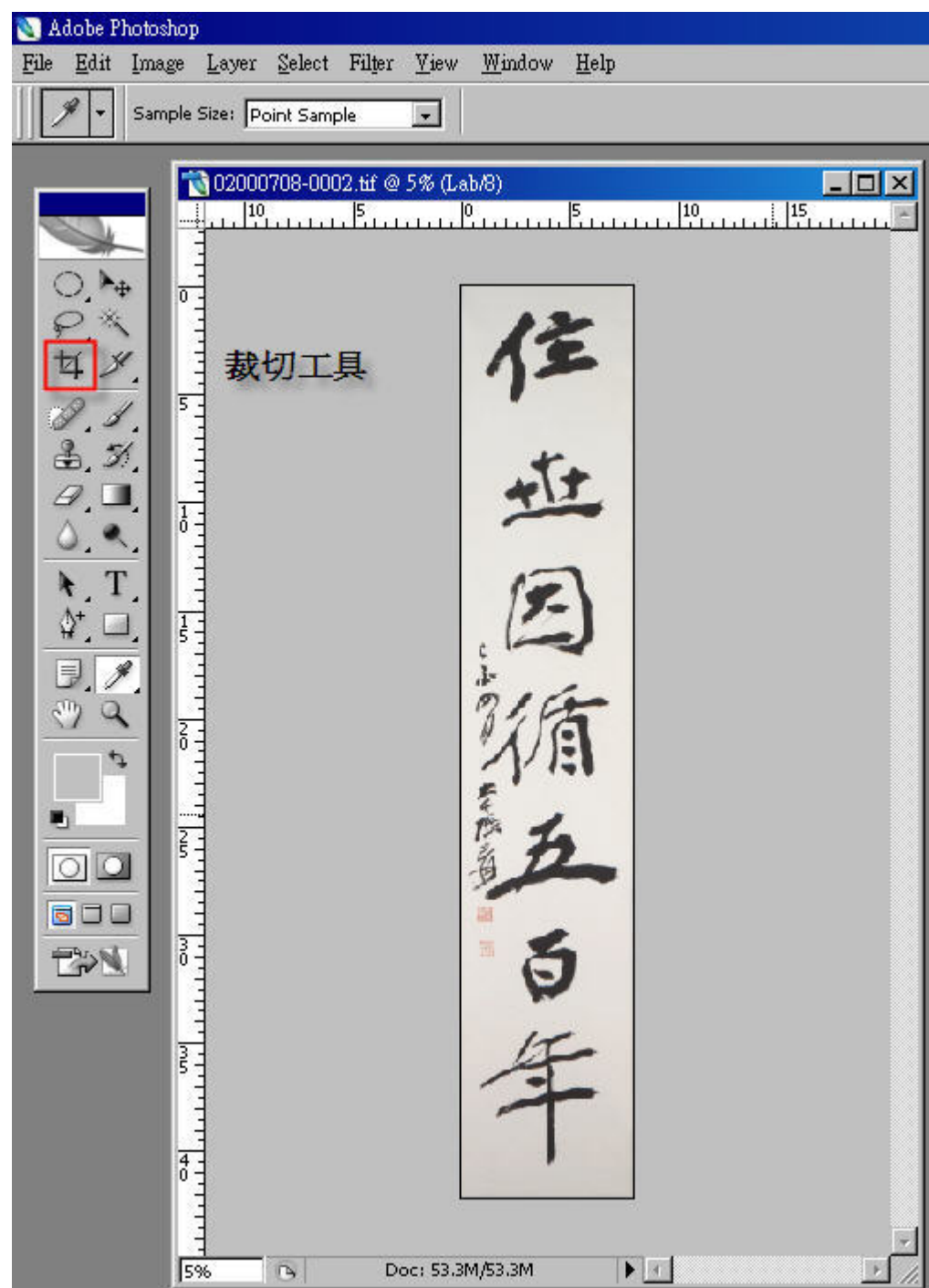
9. 銳利化(USM)



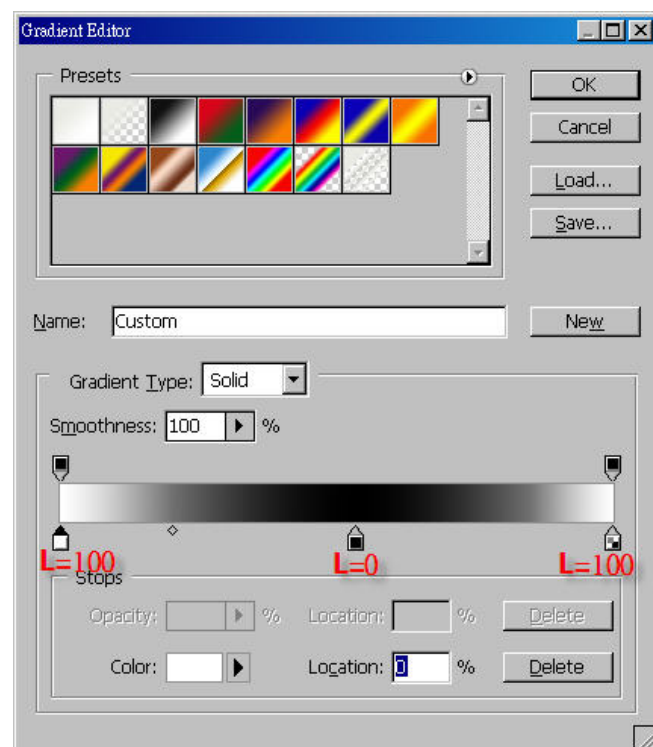
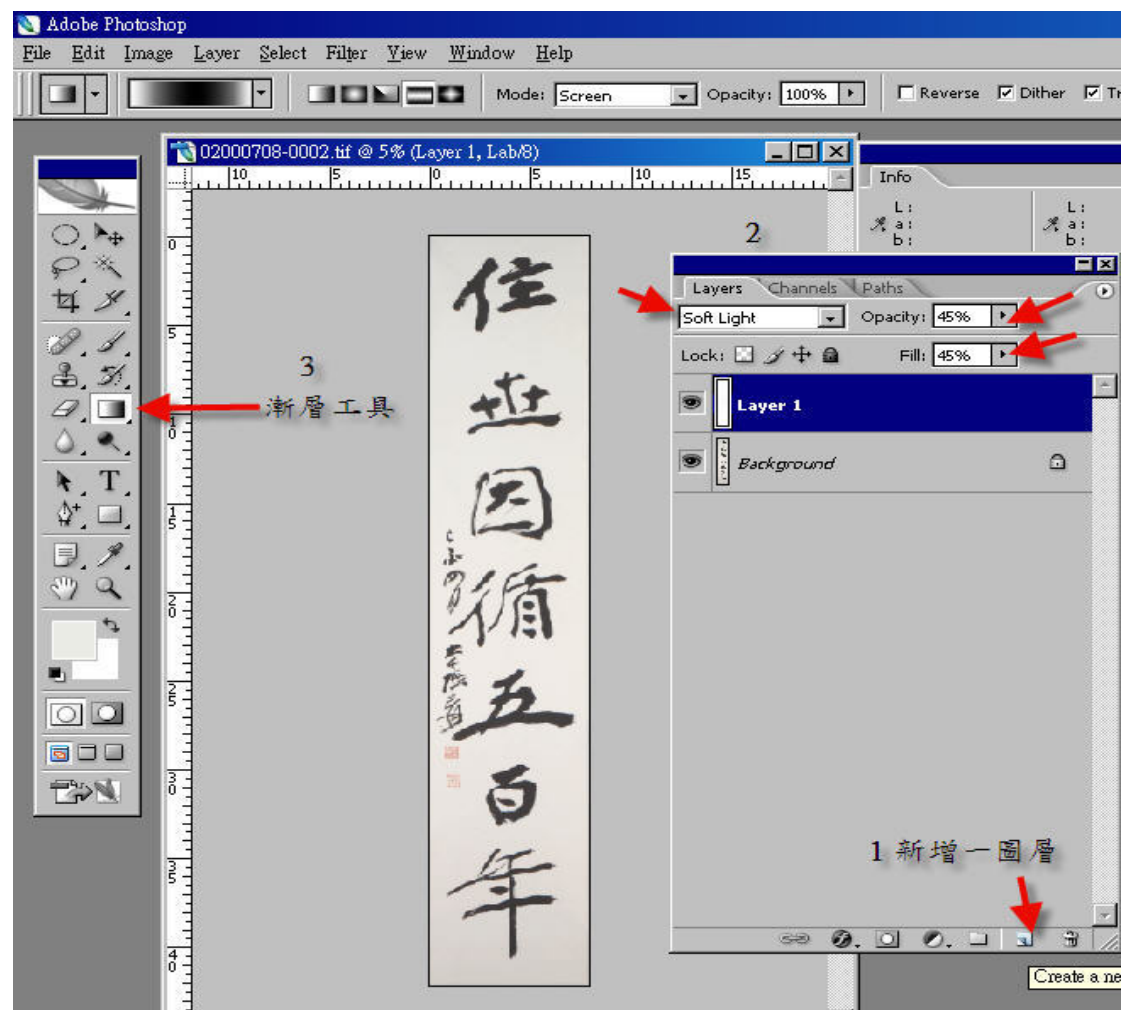
10. 選擇 Lab channel

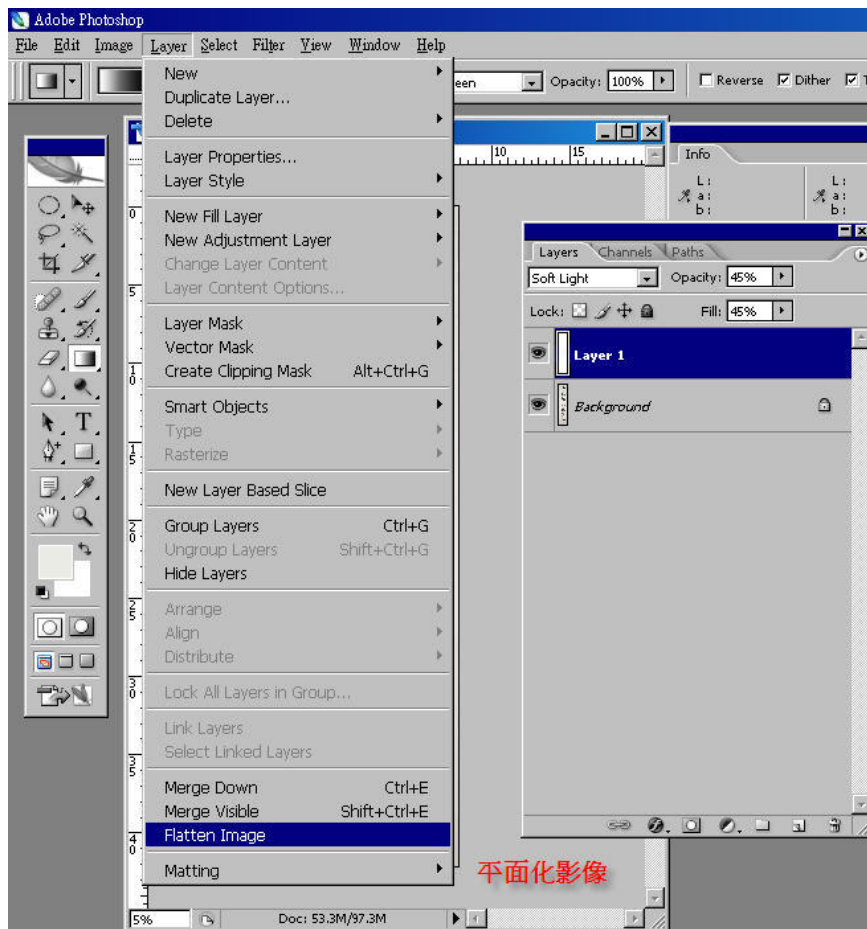
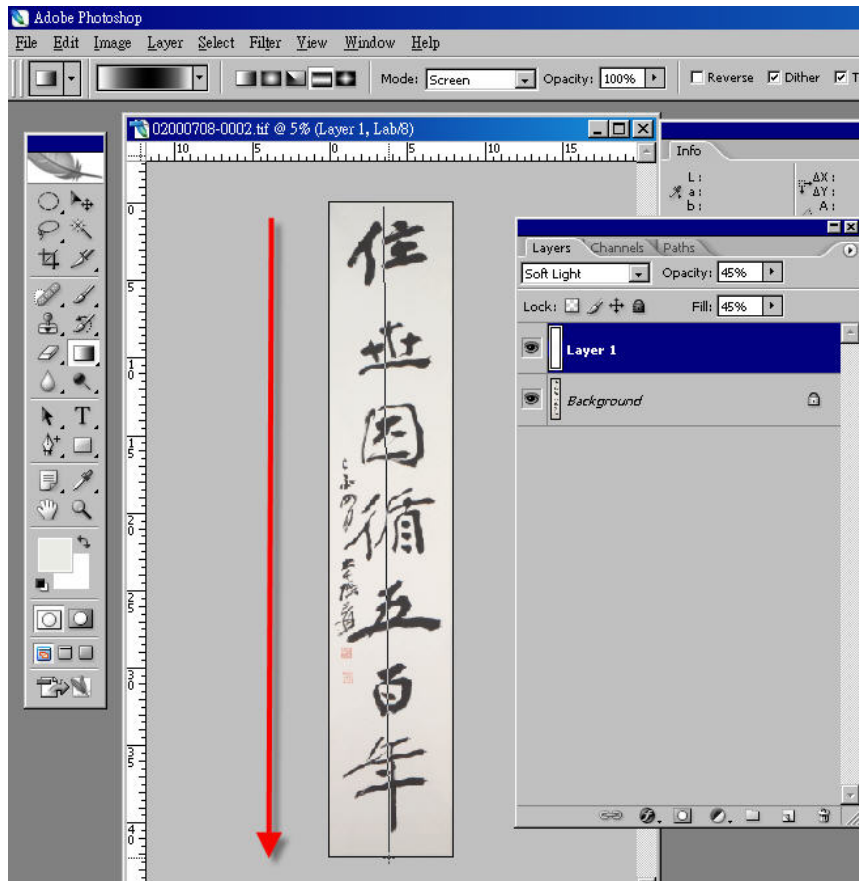


11. 裁切

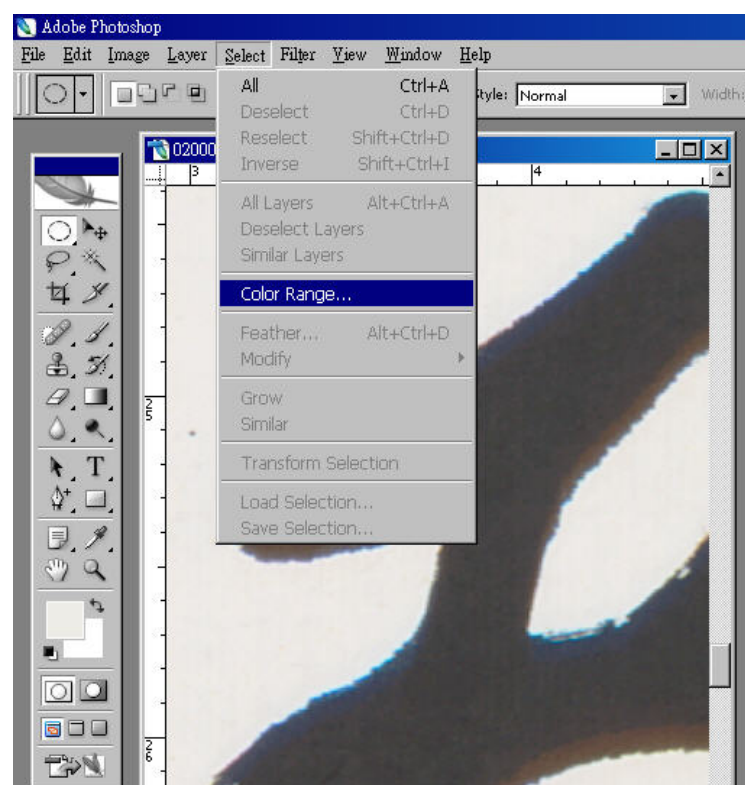
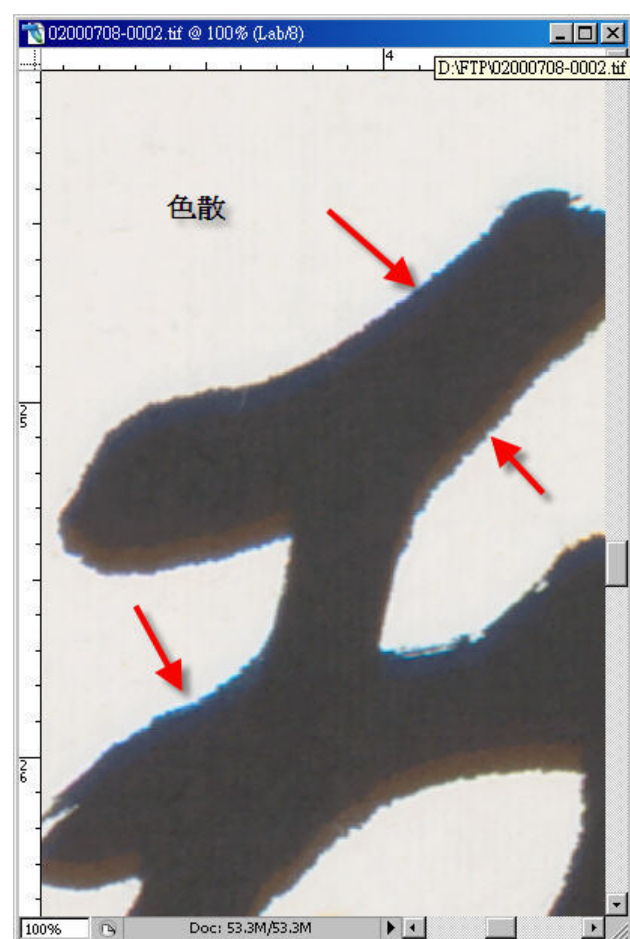


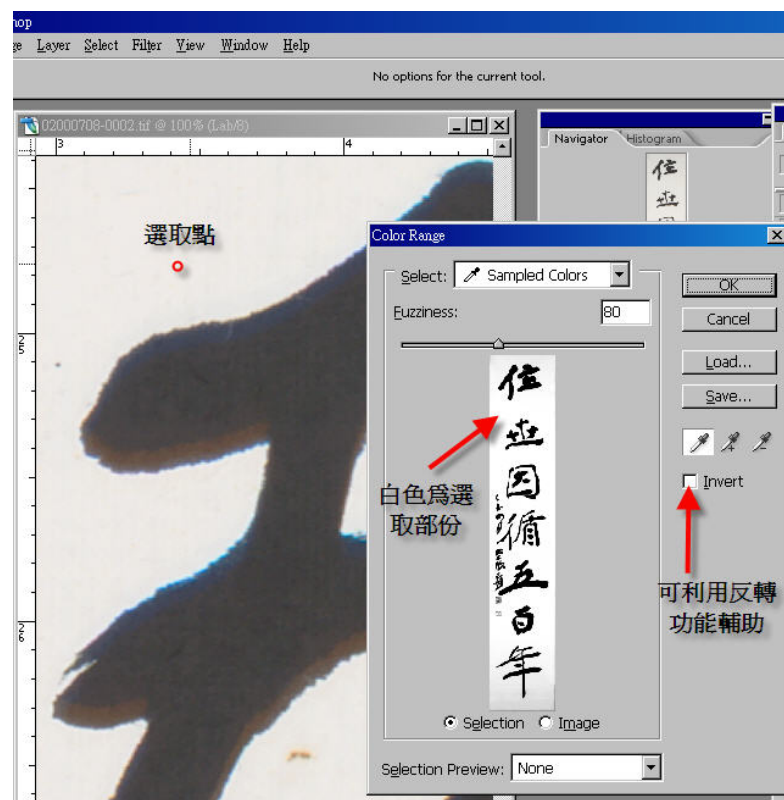
12. 針對大圖做上下補光

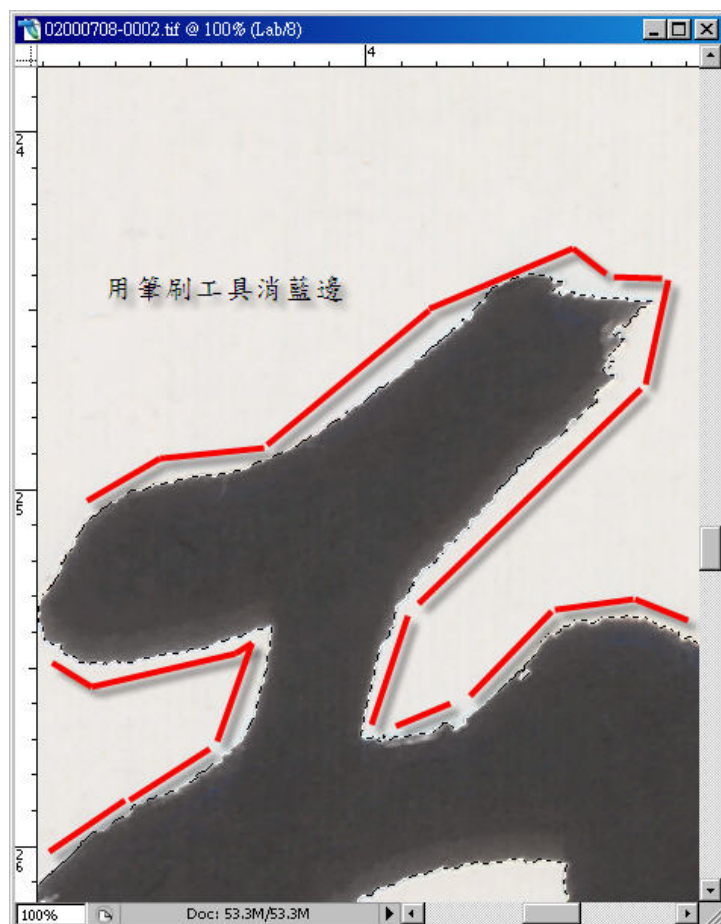
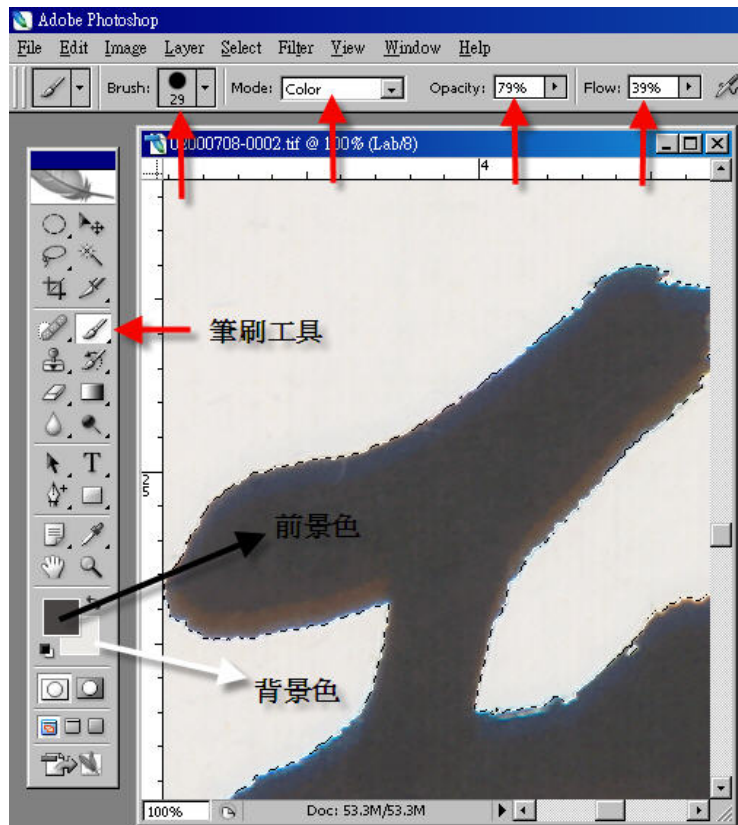




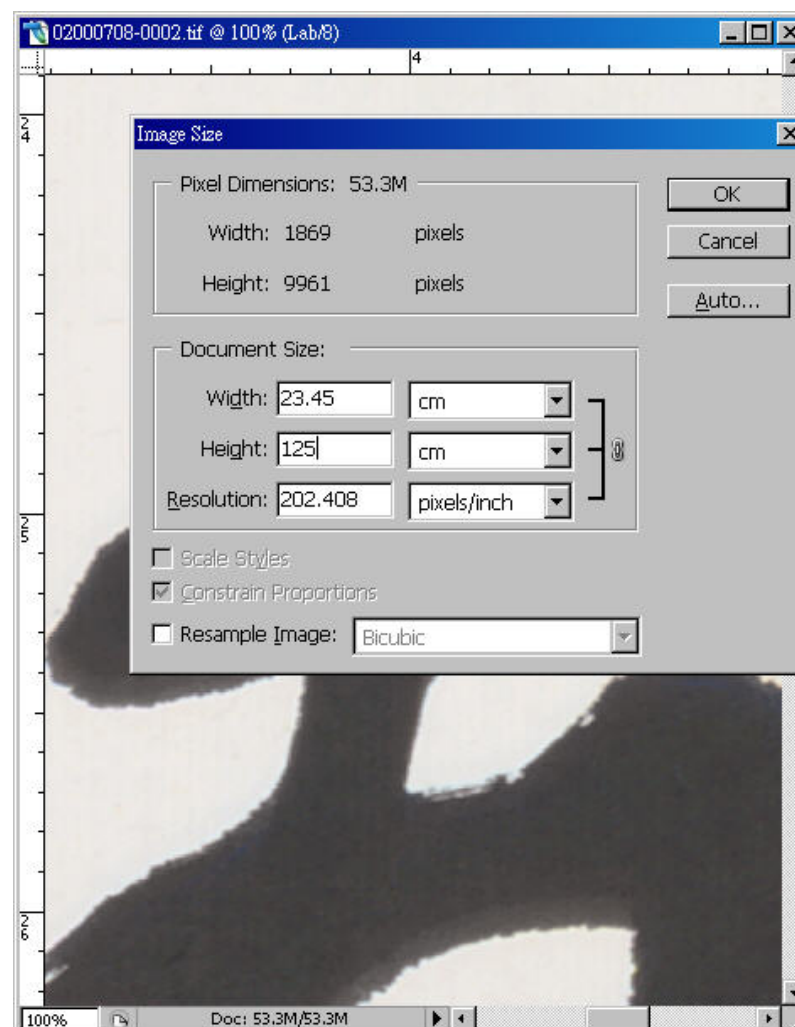
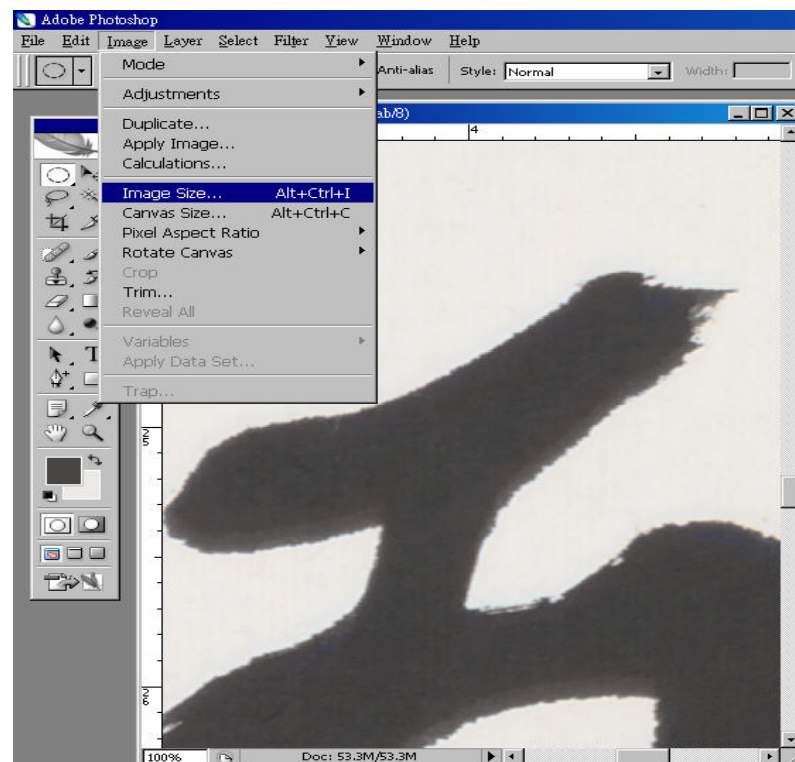
13. 後製去除藍邊現象







14. 調整原始畫作比例大小(240 dpi 為接受範圍，越低則越不理想)



15. 存檔為 tiff 檔(Lab 色彩空間、8 bit)

